Team Members:   
Ross McDade – B00330156  
Alasdair Hendry – B0330023

Game Overview:   
The game will be a local multiplayer game in which two players will control tanks and fight. The winner will be the player that blows up the other players tank. It will be a 2D game and will include; a main menu, keyboard input controls for moving, aiming and firing.

Core Objective:   
To create a fun game for players to enjoy.

## Features Implemented:

## Player Mechanics / gameplay: